Water flowing through a pipe!

Ok, it's not the most exciting effect in the world to build, but how many times (especially in corporate production), do you need to make water flow through a pipe? The Cyclonist filters make these kinds of organic effects easy.

Check out the "Water Pipe" Quicktime movie.

And here's how we did it in After Effects!

1. Run After Effects and import all the items in the elements folder
    - bknd.pict
    - hole matte.pict

2. Make a New Comp (337x425)
    - Name it Water Pre-Comp

3. Make 2 New Solids
    - Label 1st Solid as "Water" (Pick a deep blue color)
    - Label 2nd Solid as "Bubbles" (Pick a greenish blue color)

4. Select Water Layer
    - Add Filter, DE Cyclonist
    - In the Cyclonist Filter Panel, Select under PRESET, Bubbles SL=None

5. In the Cyclonist Filter Panel, Under Coating
    - Mov.: Num Strokes=700
    - This makes the bubble more dense in frequency

6. In the Cyclonist Filter Panel, Under Chroma
    - Src. Lyr. = 2. Bubbles
    - Back Color mode= This Layer
    - This Sets the color of the bubble to be referenced by the solids we created.